

# HAPTIC (MotorSkins / IWS)

Morphing textiles surfaces for soft human-machine interfaces

## The Project

We are developing the next generation of morphing textile surfaces for automotive suppliers and manufacturers. Currently, interfaces are predominantly visual. Screen overload can cause distractions and increase accidents. Design trend in car interiors towards more fabric and clean, lean interiors. Morphing textiles bring a high-tech feeling to a well-known and friendly material. State-of-the-art morphing textiles rely on a) integrated electronics for shape-changing alloys/ polymers that are energy hungry and produce heat, or b) mechanical „push“ button systems (complex and heavy). MotorSkins fluid-driven actuation system is light, simple, and cost-efficient keeping the desired „wow“ factor. Fraunhofer multi-layer, laser welding technology helps to: increase quality and resolution, offer more complex pneumatic systems and functions (tri-layer), and keep the welding seem „hidden“.

## The Team

**Location:** Fraunhofer-Institut für Werkstoff- und Strahltechnik IWS Dresden

**Members:** [Eric Pohl](#) (IWS\_ material definition), Benjamin Foster (IWS\_ process definition), [Facundo Gutierrez](#) (MS\_ Industrial design), José Villatoro (material science)

**AHEAD Infos** Batch: 2022

Phase: 1

Track: Spinoff

## The Business Model

**Unique Selling Proposition:**

Fabric systems for „shy technology“ that can: move, appear and disappear, morph. Flexible, cost-efficient and scalable (roll-to-roll production)

**Unfair Advantage:**

Possibility to tailor the technology to the specific needs of the client. Fast-paced integration. Laser welding does not require tooling, since has great development and production flexibility.

**Revenue Model:**

Stage 1: service as R&D and tech-integration. Stage 2: licencing to tier 1 supplier.

## Venture Readiness Level



## Technology Readiness Level



## The Side Facts

**Customer Focus:** B2B

**Searching For:** Expert interview partner, investor, mentor

**Industry Tags:** Automotive & parts

**Technology Tags:** Mobility, robotics, user engagement